

Call for Curriculum & Learning Innovation Developers

OISE Continuing & Professional Learning

OISE Continuing and Professional Learning (OISE CPL) is currently recruiting Curriculum & Learning Innovation Developers – Online Learning, who will work in a short-term contract capacity with our in-house Curriculum & Learning Innovation Team, to support the development of our online, short-duration, professional learning courses and programs.

ABOUT OISE CONTINUING & PROFESSIONAL LEARNING (OISE CPL)

OISE CPL is the continuing education and innovation unit for the Ontario Institute for Studies in Education (OISE), University of Toronto – Canada's #1 Faculty of Education and #7 education research institute globally. Situated within the division of OISE Research, Partnerships, and Innovation, the OISE Office of Continuing & Professional Learning serves education professionals and education organizations from across all three education sectors (PK-12, PSE, & Workplace-Lifelong Learning) in over 59 countries globally.

What do we do?

We design, develop, and deliver short-duration credentials and work-integrated learning solutions to develop the capacity and capability of education professionals. We apply our research and expertise to develop and implement custom educational programs and professional services that serve government agencies, civil service organizations, and corporations across Canada and abroad. We incubate and accelerate education innovation with InnovED – our campus-linked accelerator with the University of Toronto's Entrepreneurship network (ranked Top 3 in the world) serving edu-preneurs and entrepreneurship education initiatives locally and globally.

ABOUT THIS OPPORTUNITY

Currently, OISE CPL is working to create self-directed online learning experiences for educators across K-12, Higher Education, and the Workplace. As an **OISE CPL Curriculum & Learning Innovation Developer (Contract)**, you will work in a short-term capacity with our in-house **Curriculum & Learning Innovation Team** who lead the design and development strategy, process, and methods for all OISE CPL courses and programs. For this opportunity, you are an experienced **Online Learning Developer** with demonstrated skill in developing self-directed, online learning experiences.

LEARNING & WORKING WITH US

When you join OISE CPL as a Curriculum & Learning Innovation Developer, you join a curriculum learning and innovation community of talented colleagues with a broad range of education knowledge and professional skills to achieve our vision and deliver excellent educational outcomes. Further, we support with:

- Onboarding and establishing a project development plan (including tools, guides, and peer support)
- Administrative support throughout your assignment
- Access to professional development resources that include the University of Toronto & OISE Libraries, a professional network, and suite of professional development programming to advance in your role

Specific to Curriculum & Learning Innovation Developers, we provide:

- Pre-assignment orientation to the OISE CPL Development approach and further orientation to program development deliverables, UDL standards, course/program performance expectations, and where needed, regulatory guidelines and requirements
- Course and/or program development assets, templates, and samples including Workplace Learner Personas, Program Maps, Course Outlines, and LMS course shell templates

As a member of OISE CPL's Curriculum & Learning Innovation Team, you bring skills, curiosities, and experiences including:

- **3+ years** of experience designing **online learning products** for the purposes of professional licensure or certification and/or workplace training and professional development (or equivalent combination of experiences).
- Demonstrated experience aligning online learning products with **organizational goals**, industry standards, and professional competencies, ensuring that learning experiences are impactful, directly relevant to professional practice, and contribute to career advancement.
- Strong understanding of **adult learning principles** and the **Universal Design for Learning (UDL)** framework to create inclusive, engaging, and accessible learning experiences that cater to diverse professional audiences.
- Demonstrated experience in creating **dynamic, competency-based learning experiences** in online and/or hybrid learning environments that enable professional growth across key stages in the talent development lifecycle, including career entry, career specialization, and/or leadership development.
- Demonstrated experience applying **instructional design methodologies** for on-demand, self-directed learning products to prepare professionals for their role in the field and/or guided, experiential, inquiry-based learning programs that foster higher-order thinking skills among professionals and teams.
- Demonstrated ability to design learning solutions that incorporate **problem-based learning** and **scenario-based assessments**, ensuring learners can apply knowledge to complex, workplace-relevant situations.
- Demonstrated experience integrating **workplace scenarios or simulations, case studies, and role-playing exercises** into the learning experience to support **practical application of learning and professional decision-making skills**.
- Demonstrated proficiency with **content authoring platforms (examples include HTML/H5P and Articulate)** to create interactive instructional multi-media.
- Demonstrate ability to apply **generative AI tools** to support and augment content development processes.
- Demonstrated proficiency with the **Canvas LMS** (or similar platforms), creating dynamic and engaging professional and/or leadership training and development products.
- Demonstrated experience designing **AODA-compliant** learning products; creating accessible online learning environments that are inclusive and universally designed for diverse audiences.

Responsibilities:

- Apply program design assets to the course development activities described below. Design assets include Workplace Learner Personas, defined Program Map and set of Course Outlines, Competency-Based Evaluative Rubrics, Literature Matrix, and Course Shell Template.
- Develop instructions for Performance Tasks (summative assessments), including all templates and tools that learners can use to complete tasks successfully.
- Develop Module Learning Activities (formative assessments) that scaffold learners toward successful completion of the larger Performance Tasks. Ensure that these activities include all templates and tools that learners can use to complete activities successfully.
- Develop instructional content for each Module using a variety of appropriate instructional sources, media, and content interactions. Ensure that the *type* and *nature* of content interactions align with defined Module objectives (*i.e.*, *instructional verbs*), sustain learner engagement, and effectively support learner self-assessment.
- Ensure all online course content, learning materials, and learning experiences comply with AODA standards for accessibility. Make provisions for accessibility where certain activities may present barriers to access.
- Attend and contribute to project meetings by providing progress updates and proactively identifying support needs.
- Collaborate with project team members in Course Review efforts, and implement Course Revision requirements, ahead of formal submission for program accreditation.

HOW TO APPLY:

Please submit your application to oisecplteach@utoronto.ca, and include:

- Your Resume or CV (as a PDF file)
- A sample online learning product that you have created (including a description of the context or use case)
- In the subject line, please note *“Call for Curriculum & Learning Innovation Developers – YOUR FULL NAME”*

We thank all applicants in advance for their interest, however, only those candidates selected for interviews will be contacted. Should you have any questions or experience any issues in submitting your application, please contact oisecplteach@utoronto.ca.